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BIOGRAPHY



"Carmine Appice set the foundation for heavy drumming—before Bonham, before Ian Paice, before anyone else." - Rick Van Horn, 1999, *Modern Drummer* magazine.

Carmine first came into the spotlight with the legendary band Vanilla Fudge in the late 1960s. One of the premier showmen in rock, he became known worldwide for his astonishing live performances and also became a highly sought-after session drummer, performing and recording with an astounding array of rock bands and stars, including Jeff Beck, Ozzy Osbourne, Ted Nugent, Pink Floyd, Paul Stanley, Stanley Clarke, and many others. Carmine is a founding member of Beck, Bogert, and Appice; Cactus; King Kobra; Blue Murder; and has released several solo albums including *Guitar Zeus* (1995) and *V8* (1999). Also a hit songwriter, Carmine wrote "Do Ya Think I'm Sexy?" and "Young Turks" while a member of the Rod Stewart Band in the late 1970s.

As an educator, Carmine was the first to

legitimize rock drumming with his landmark book *Realistic Rock*. This revolutionary drum method book, which has sold more than 300,000 copies, is now available as a DVD. *Realistic Rock* was voted among the top 25 drum books of all time by *Modern Drummer* magazine. The book is still a top seller in its current, updated form (*Ultimate Realistic Rock*). Carmine is also the author of *Realistic Rock for Kids* (book and DVD), *Rudiments to Rock*, and *Ultimate Play-Along Drum Trax: Guitar Zeus* (all distributed by Alfred Music Publishing Co.).

Carmine was also the first rock musician to conduct instructional clinics and symposiums held on college campuses, theaters, and music stores around the world, a tradition he still continues. His clinics and master classes continue to break attendance records at venues in every country. Carmine is also the owner/publisher of Power Rock Entertainment, which has released instructional drum videos from artists such as Rick Gratton, Fred Coury (Cinderella), Tris Imboden (Chicago) and Carmine & Vinny Appice.

Being a performer with universal appeal, his playing reaches more than just drummers, as evidenced by proclamations of "Carmine Appice Day" in LA (and four other major U.S. cities) in recognition of his contributions to music, drumming, and music education. He was inducted into the Hollywood Rock Walk in 1991, and received a Lifetime Achievement award from the LA Music Awards in 1997.

In 2007 Carmine put together the innovative theatrical percussion show SLAMM, which currently performs its "rock-meets-*Stomp*" style show in venues nationwide.

As a true artist, Carmine stretches the limits of his talents, always pursuing new experiences with a broad spectrum of musicians. His high standards have earned him the respect of the world's most admired performers, as well as captivating the loyalty of legions of fans. He has reshaped the path of music education, redesigned the very instrument he plays, and recreates excitement with every performance.

About Joe Bergamini

Joe Bergamini, who performed the examples on the disc, is Hudson Music's Senior Drum Editor. He is an active professional drummer and educator who has performed with Happy the Man, 4Front, Deborah Gibson, Dennis DeYoung, Billy Joel, and the Broadway productions of *Movin' Out*, *The Lion King*, *Jersey Boys*, *Million Dollar Quartet*, *Rock of Ages*, and *In the Heights*. He is also the author of 6 drum books, a well-known international clinician, and a private instructor who teaches at his own studio in New Jersey.

To find out more about Joe, and check out his recordings and books, please visit him at www.joebergamini.com.

REALISTIC DRUM FILLS REPLACEMENTS

This book will develop your ability to play cool drum fills and solo ideas. I call this technique *replacements*. I've been using these concepts for many years and have seen many of my idols using them before me. Greats like Buddy Rich, Gene Krupa, Max Roach, Louis Bellson, and Billy Cobham (as well as many modern players) all use these kinds of replacements in their playing.

This book puts these concepts into a learning program that keeps progressing to the next (more difficult) level. We will move from eighth notes to triplets and sixteenths, which gets you playing different pulsations of these concepts. Once you understand the idea of what is happening with these, then you'll see that you can use them in any playing situation. (That's playing in a band!)

As in my other books, I'll always present 10-12 individual exercises, and then I will present a 6-, 8-, 12-, or 16-bar exercise putting all the patterns together side by side. This demonstrates how these patterns work together to develop solo ideas and create melodic drum patterns. These replacements can be used in rock, jazz, Latin, or just about any other kind of music.

The beginning of the book starts with eighth notes to introduce you to the concept and give you exercises to get started. Once the triplet section starts, things get more detailed and fun. Triplets are always more fun! After the triplets, we'll move to sixteenth-note patterns. Some of these examples can be put to use immediately by picking out 2 or 4 bars of a pattern and playing them with your band. At the end of each section, we move to a series of exercises called *Play on Drums*. This puts the different patterns on the full kit played between the snare, toms and bass drum. This stuff is really great for you to use in your playing.

Like all things in learning, *practice* is the key. The more you practice these, the better you will sound, and the more able you'll be to use them in a musical setting. Always practice the exercises slowly at first, then build up speed in order to get the patterns really solid.

At the end of the book there is a section called *Replacement Drum Fills* in which there are 2 or 3 bars of time followed by a 1- or 2-bar replacement fill. In addition to straight-time grooves, I've also included shuffle grooves with shuffle replacement fills. This *Replacement Drum Fills* section is just to open up your mind into what can be done with these concepts and patterns. Remember to change some of the sticking to your own sticking and see what happens.

Most of all HAVE FUN with this book! I love using these kind of patterns while playing at my concerts, sessions, and clinics. I hope you do too!

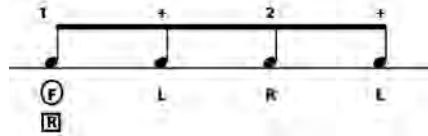
Carly Amico



SECTION 1

EIGHTH-NOTE COMBINATIONS

As indicated in the key to the book, the **F** is the right foot on the bass drum (left foot for lefty drummers) and the R is the sticking being replaced.



Throughout the book there are certain exercises where the replaced sticking is shown in a box underneath the exercise. *These boxed strokes are eliminated and replaced with bass drum notes.*

So, in this first section, the replacements work like this: the **F** on beat 1 means that the bass drum replaces the right hand stroke on that count. Then the rest of the pattern is played as written with L-R-L sticking on counts "& 2 &."

Eventually we drop the replaced sticking notation and just use the **F** to show that the bass drum plays that note.

Remember to do all these exercises slowly at first and gradually build up speed on each pattern. Play the patterns over and over. Watch the two different stickings and the note being replaced. Playing both stickings is important, so make sure you give them both equal practicing time.

As the book progresses, the sticking will change to mixed sticking: some sticking will not alternate. These changes will create new melodic replacement patterns.

Let's get started!

1

1) R L R L R L R L
2) L R L R L R L R

2

1) R L R L R L R L
2) L R L R L R L R

3

1) R L R L R L R L
2) L R L R L R L R

4 Repeat 3X

1) R L R L R L R L
2) L R L R L R L R



5 Repeat 3X

1 + 2 + 3 + 4 + 1 + 2 + 3 + 4 +

1) R L **R** L **R** L **R** L R L R L R L

2) L R **L** R **L** R **L** R **L** R R L R L R L

6 Repeat 3X

1 + 2 + 3 + 4 + 1 + 2 + 3 + 4 +

4

1) **R** L R **L** R L R L R L R L R L R L

2) **L** R L **R** L R L R L R L R L R L R

7 Repeat 3X

1 + 2 + 3 + 4 + 1 + 2 + 3 + 4 +

1) R L **R** L **R** L **R** L R L R L R L R L

2) L R **L** R **L** R **L** R **L** R L R L R L R

8 Repeat 3X

1 + 2 + 3 + 4 + 1 + 2 + 3 + 4 +

1) R L **R** L **R** L R R **L** R L R L R L R L

2) L R **L** R **L** R **L** R L **R** L R L R L R L R

9 Repeat 3X

1 + 2 + 3 + 4 + 1 + 2 + 3 + 4 +

5

1) R **L** R **L** **R** L R **L** R L R L R L R L

2) L **R** L **R** **L** R L **R** L R L R L R L R

10

1 + 2 + 3 + 4 + 1 + 2 + 3 + 4 +

1) R L **R** L R **L** R L **R** L R L R L R L

2) L R **L** R **L** R **L** R **L** R L R L R L R